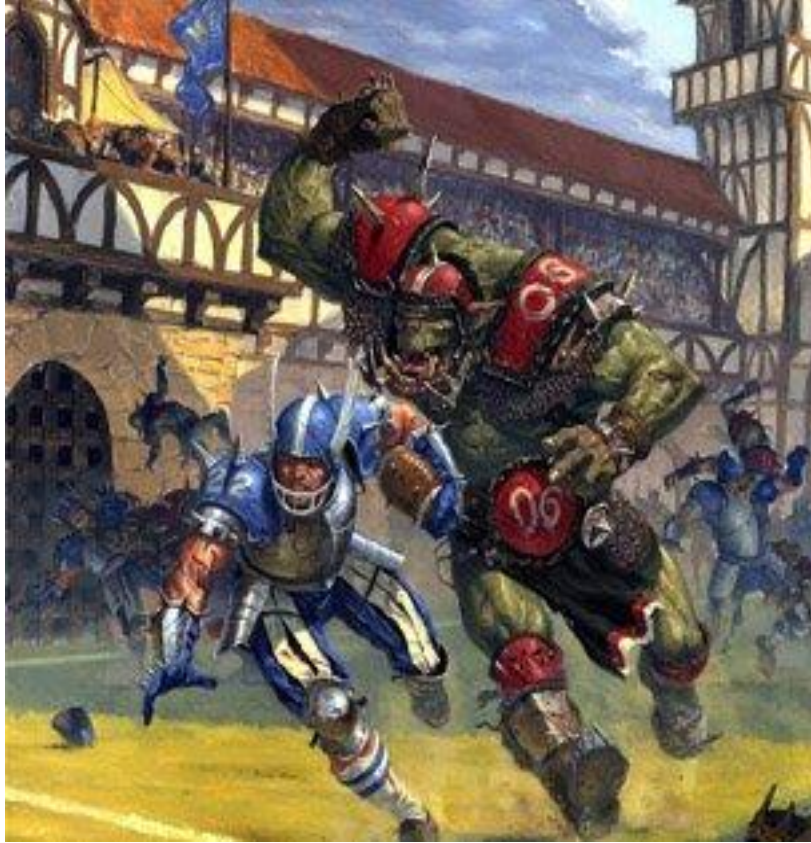


Bristol Big'uns Bloodbowl Brawl

Part Duex 30th – 31st of October



THE BRISTOL BRAWL PART DEUX THIS YEAR IS FEATURING BLOODBOWL! CONSISTING OF 5 GAMES OVER THE 30TH AND 31ST OF OCTOBER 2010 AT IRON ACTON PARISH HALL, NEAR BRISTOL .

MINIMUM ENTRY AGE IS 16, UNLESS ACCOMPANIED BY AN ADULT, WHERE THE ENTRY AGE IS 14. IF YOU HAVE ANY QUESTIONS ABOUT THE EVENT OR ENTERING PLEASE EMAIL ME AT; MR.MR.GARLICK@GMAIL.COM

THE TEAMS

THE TEAMS WILL BE MADE USING THE CURRENT AMENDED RULES FOUND ON THE GAMES WORKSHOP WEBSITE HERE: [BLOODBOWL COMPETITION RULES](#), HOWEVER WITH THE FOLLOWING EXCEPTIONS TO THE NORMAL TEAM CREATION RULES.

- YOUR TEAM LIMIT IS EXENDED TO 1,100,000GC.
- YOU CANNOT USE STAR PLAYERS.

BIG 'UNS



DO IT WITH DICE

PLAYING THE GAME

FOR ALL INTENTS AND PURPOSES ALL FIVE GAMES WILL BE PLAYED AS ONE OFF MATCHES AND THEREFORE WILL BE NO NEED TO RECORD INJURIES SUSTAINED OR STAR PLAYER POINTS AS YOUR TEAM WILL BE 'NEW' FOR EVERY GAME. BECAUSE OF THIS THERE WILL ALSO BE NO NEED TO GENERATE INCOME, ALTHOUGH FAME AND FAN FACTOR WILL BE APPLIED NORMALLY BECAUSE OF THE EFFECTS ON THE KICK OFF TABLE. HOWEVER YOUR TEAM WILL NEITHER GAIN NOR LOSE FAN FACTOR THROUGHOUT THE EVENT.

THE ONLY EXCEPTION TO THIS WILL BE THAT AT THE END OF EVERY MATCH ONE MEMBER OF YOUR SQUAD MAY BE GIVEN A SKILL FROM A GROUP THAT IS OPEN TO HIM I.E. NO GIVING YOUR GUTTER RUNNER STRENGTH SKILLS ETC. THIS PLAYER WILL HOLD ONTO THE SKILL AND RETAIN IT FOR THE REST OF THE EVENT, EVEN IF HE WAS TECHNICALLY INJURED OR KILLED IN THE PREVIOUS GAME. ONLY ONE SKILL MAY BE GIVEN TO A PLAYER THROUGH THE WHOLE EVENT SO AS TO PREVENT A STUPIDLY SKILLED UP TEAM MEMBER CAUSING HAVOC, YOU CAN HOWEVER HAVE MULTIPLES OF THE SAME SKILL I.E. TWO BLACK ORCS IN THE SAME TEAM MAY BOTH TAKE BLOCK AS A BASIC SKILL.

WINNING THE GAME

THE TEAM WHICH SCORES THE MOST TOUCHDOWNS IS OF COURSE THE WINNER. HOWEVER AS THE PATRON GOD OF BLOODBOWL, NUGGIN, WOULD HAVE IT, THERE IS ALSO 1 TP UP FOR GRABS FOR THE MOST INJURIES INFLICTED I.E. DO NOT COUNT K.O'S OR INJURIES INFLICTED AS A RESULT OF FALLING OVER WITH A FAILED "GO FOR IT!" ETC. THE TOURNAMENT POINTS FOR A WIN, DRAW OR LOSS RUN AS SHOWN IN THE CHART BELOW.

Win	2 TPs
Draw	1 TPs
Loss	0 TPs
Most casualties inflicted	

AWARDS

THERE WILL BE AWARDS FOR THE FIRST PLACE, SECOND PLACE, THIRD PLACE AND A BEST TEAM AWARD FOR THE BEST CONVERTED AND/OR PAINTED TEAM. THE WINNER OF THE BEST TEAM AWARD WILL BE VOTED FOR BY YOU THE PLAYERS.

TIME-TABLE

DAY 1 – SATURDAY

- 8:00 - 8:30 REGISTRATION
- 8:30 - 9:00 ANNOUNCEMENTS
- 9:00 - 12:00 GAME 1
- 12:00 - 12:45 LUNCH BREAK

DURING LUNCH BREAK ALL PLAYERS ARE REQUESTED TO DISPLAY THEIR TEAMS ON THE TABLES TO FACILITATE THE NOMINATIONS FOR THE BEST TEAM AWARD & PAINT SCORING.

- 12:45 - 15.45 GAME 2
- 15:45 - 16:00 AFTERNOON BREAK
- 16:00 - 19:00 GAME 3

THE HALL WILL BE LOCKED OVERNIGHT AND NO ONE WILL BE ALLOWED ENTRANCE. THE ORGANISERS WILL BE DOWN THE LAMB INN FOR A PINT AND WE WELCOME YOU TO JOIN US.

DAY 2 – SUNDAY

- 9:00 HALL OPENS
- 9:30 - 12:30 GAME 4
- 12:30 - 13:30 LUNCH BREAK

DURING LUNCH BREAK ALL PLAYERS ARE REQUESTED TO DISPLAY THEIR TEAMS ON THE TABLES TO FACILITATE THE NOMINATIONS FOR THE BEST TEAM AWARD & PAINT SCORING.

- 13:30 - 16:30 GAME 5
- 16:30 - 17:00 AWARDS CEREMONY

FOOD & DRINK

TEA, COFFEE AND CANS OF SOFT DRINK WILL BE AVAILABLE OVER THE WEEKEND, AS WELL AS SNACKS, SUCH AS CHOCOLATE BARS AND PACKETS OF CRISPS.

TEAM ROSTER REGISTRATION

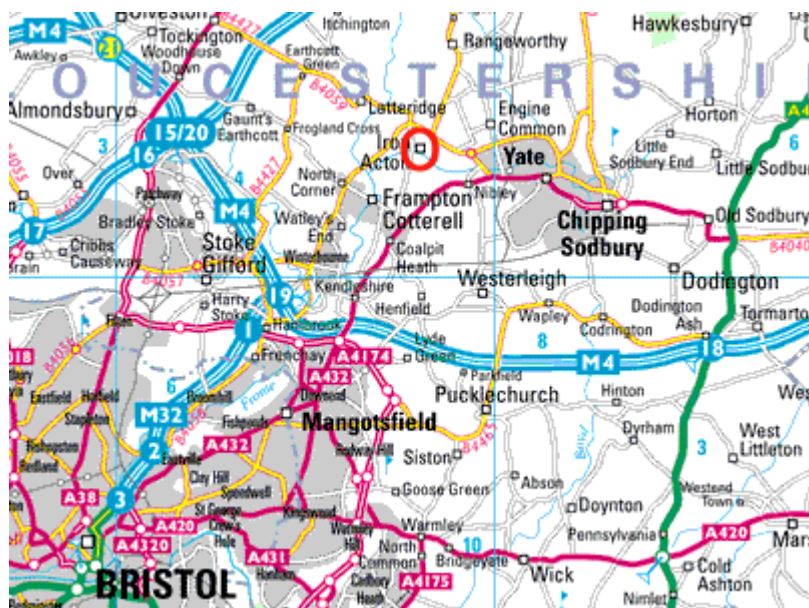
THE TEAM YOU INTEND TO USE DURING THE TOURNAMENT MUST BE REGISTERED WITH US PRIOR TO THE EVENT FOR CHECKING. ALL TEAM ROSTERS ARE REQUIRED TO BE SUBMITTED EITHER BY EMAIL TO:

MR.MR.GARLICK@GOOGLEMAIL.COM

LOCATION

THE BIG'UNS MEET AT THE PARISH HALL IN THE VILLAGE OF IRON ACTON, ABOUT 12 KM NORTH OF BRISTOL. FROM FRENCHAY IN BRISTOL, FOLLOW THE B4058 OUT TOWARDS YATE. AFTER THE LEVEL CROSSING TURN RIGHT AT THE NEXT SET OF TRAFFIC LIGHTS AND THEN TAKE THE SECOND LEFT HAND TURNING, OPPOSITE THE WHITE HART PUB. FOLLOW THIS ROAD FOR ABOUT 150 METRES AND THE HALL IS ON YOUR LEFT. THE LAMB PUBLIC HOUSE IS AT THE OTHER END OF THE ROAD. THE TWO PUBS ARE QUITE WELL KNOWN, SO ASK FOR THESE (ESPECIALLY THE LAMB).

HERE'S A MAP:



IF YOU WANT TO FIND US USING THE ONLINE MAP TOOL MULTIMAP, HERE'S A LINK TO THE RIGHT PAGE TO START: [IRON ACTON ON MULTIMAP](#). ALTERNATIVELY YOU CAN FIND US USING THE [RAC ROUTE PLANNER](#). THE POSTCODE FOR THE PARISH HALL IS BS37 9UH. HAPPY HUNTING!

ACCOMMODATION

- THE LAMB INN, IRON ACTON. 01454-228265
- TRAVEL INN, EMERSONS GREEN, DOWNEND, BRISTOL. 0117 9564755
- MODA HOTEL, HIGH STREET, CHIPPING SODBURY. 01454 312135
- THE WHEATSHEAF INN, 41 HIGH STREET, WINTERBOURNE. BRISTOL 01454 773758
- THE GOLDEN LION, BEESMOOR ROAD, FRAMPTON COTTERELL 01454 773348
- THE BARN GUEST HOUSE 44-46 CHURCH ROAD, WINTERBOURNE DOWN 01454 774361
- ENGLAND'S GUEST HOUSE 38 STATION ROAD, YATE, 01454 312078
- OLD GLOS. ROAD FARM, WINTERBOURNE 01454 775039
- THE PORTCULLIS INN, HIGH ST, TORMARTON 01454 218263 JUST OFF JUNCTION 18 OF THE M4 ABOUT 10-15 MINUTES DRIVE TO THE VENUE.
- TREETOPS HIGH ST WINTERBOURNE 01454 776951
- THE PORTCULLIS HOTEL/PUB, 11 HORSE ST CHIPPING SODBURY 01454 857785/6/7
- JARVIS GRANGE HOTEL NORTHWOODS OLD GLOUCESTER ROAD WINTERBOURNE 01454 777333